

Automata-Based Programming Technology Extension for Generation of JML Annotated Java Card Code

Andrey Klebanov, CTD, SPb SU ITMO

supervised by Anatoly Shalyto, Ph. D,
prof. CTD, SPb SU ITMO

- Smart Cards
- Automata-based programming technology
- Java modelling language (JML)
- Approach description
- Case study
- Open questions

- **Smart Cards**
- Automata-based programming technology
- Java modelling language (JML)
- Approach description
- Case study
- Open questions

- «Stupid» cards – cards with just magnetic stripe;
- Smarts cards – chip and memory are embedded:
 - Mobile and secure credit card size computers;
 - Very limited resources – 1-4Kb RAM, 48-64Kb NVM (ROM) + 8-32Kb EEPROM;
 - Main domains of use are secure storage of data, business transactions, authentication, ...
 - Vendor specific, difficult to develop applications.

- Java platform for smart cards;
- Provides all the benefits of Java and also
 - Allows to abstract away from low-level features of different cards;
 - Applet isolation mechanism;
 - Post-issuance applet downloading, ...
- Java Card API 2.2.2 is a superset of Java API subset;
- Java Card 3.0 will be discussed in «Open questions» section.

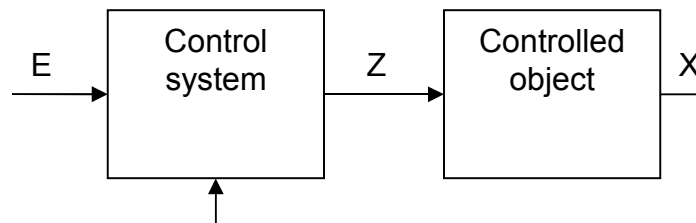
Several reasons to attract formal methods researchers:

- Java Card domain of use, industry support;
- Complexity of updating;
- Relatively small, but real-world applications.

- Smart Cards
- **Automata-based programming technology**
- Java modelling language (JML)
- Approach description
- Case study
- Open questions

Automata-based programming overview

- Introduced by A. Shalyto in 1991;
- Sort of synchronous programming;
- Programs are treated as systems of automated controlled objects;
- Each system consists of control system and controlled objects;
- Control system - system of co-operating automata.



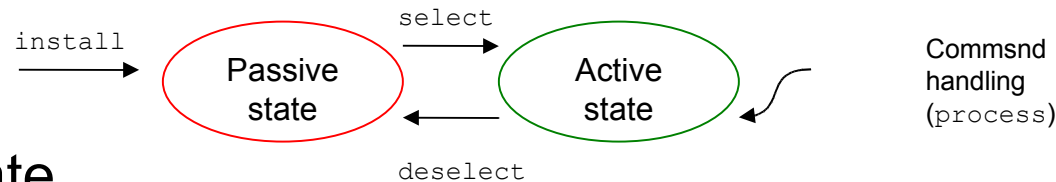
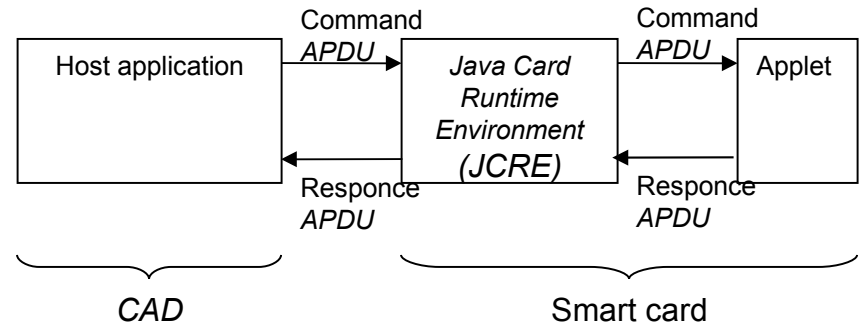
- X_i – input action;
- Z_i – output action;
- E – event;

Automata-based programming benefits

- Formally describes application logic and behaviour;
- Perfect solution for reliable application development for reactive and embedded systems;
- Defines two types of diagrams for application description – connectivity schema and transition graphs;
- Fully supported by the UniMod tool
 - Closes the gap between model and implementation via Java code generation;
 - Finite state machine validation.

Automata-based programming for Java Card

- Half-duplex communication channel, master-slave model;
- Event driven interaction
 - Host application – event provider;
 - Smart card – controlled object.
- Standard structure of applet, logic is incapsulated in one method.
- «Java Card applet is a state machine.»



Wikipedia

- Smart Cards
- Automata-based programming technology
- **Java modelling language (JML)**
- Approach description
- Case study
- Open questions

- JML is a behavioural interface specification language;
- JML is based on design by contract, but extends it greatly;
- Designed to be used by Java programmers;
- Tailored to Java;
- Doesn't require programs to be OO;
- A lot of tools are developed to support JML.

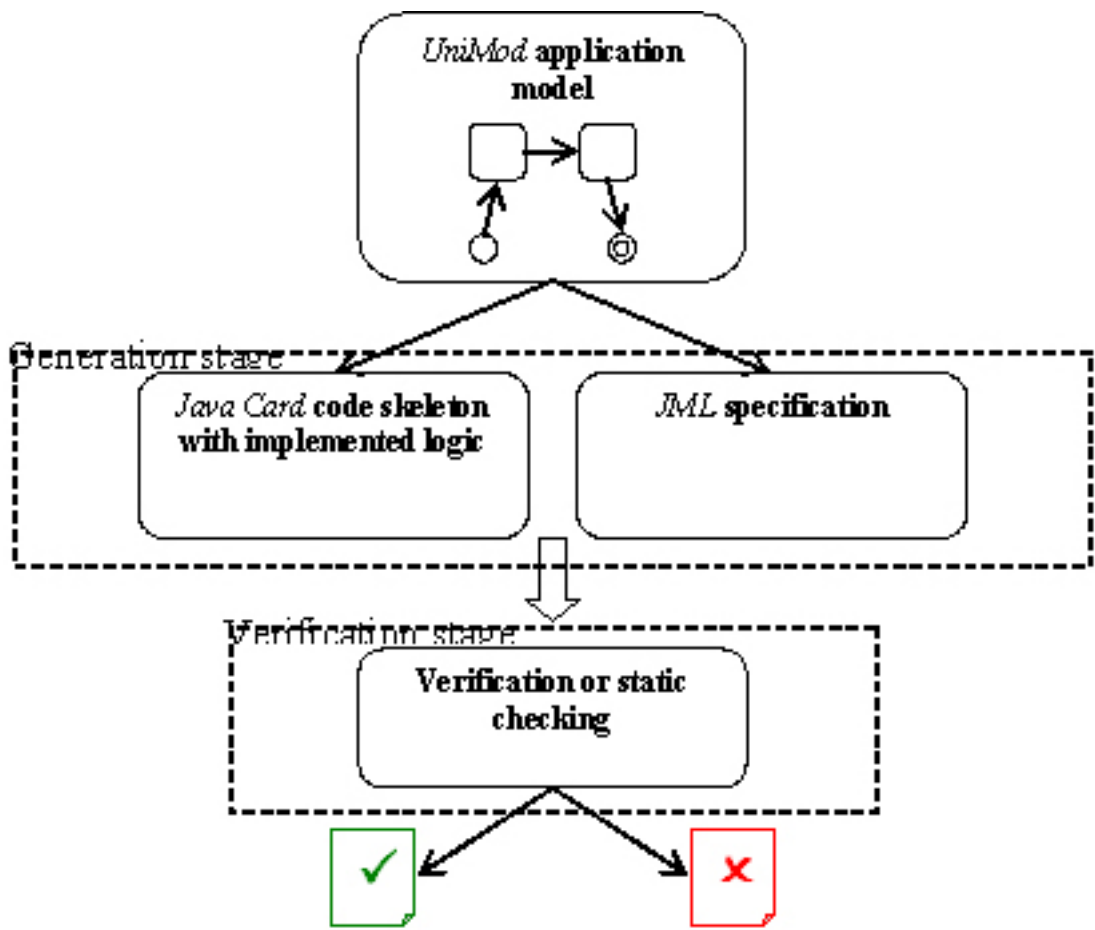
- Preconditions (`requires`), postconditions (`ensures`) and invariants (`invariant`);
- `\old(var)` – variable `var` value before method execution;
- Logical constructions (ex. implication) and `constraint` construction – constraints variable's value change in time;
- `pure` and `assignable` keywords.

- `private` fields could be declared as `spec_public`;
- **Quantifiers** – `\forall`, `\exists`;
- `\min`, `\sum` **expressions**;
- Allows to describe behaviour in exceptional situations;
- And much more!

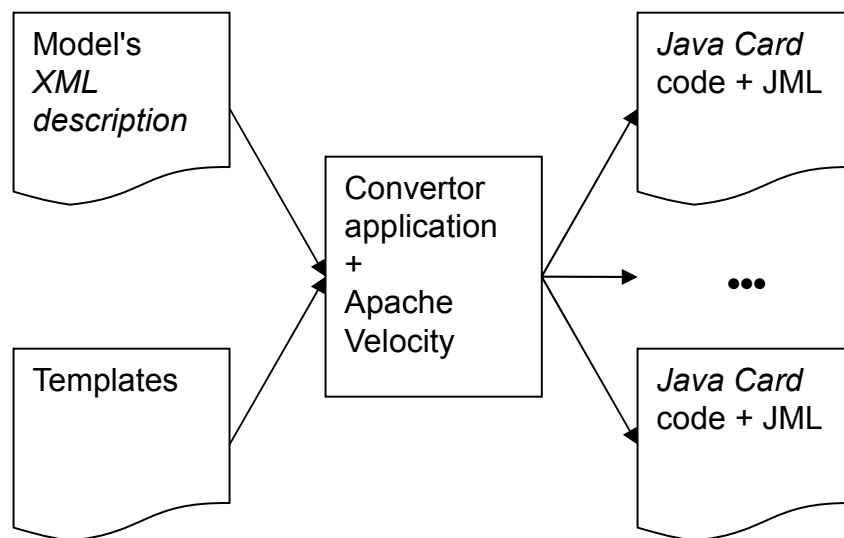
- Smart Cards
- Automata-based programming technology
- Java modelling language (JML)
- **Approach description**
- Case study
- Open questions

- Problem: Java Card code should be trustworthy and bug-free.
- Solution: automata-based programming + JML!
- Sub-problems to be solved:
 - Extend automata-based programming code generation technologies;
 - Convert state machine model to JML annotations;
 - Explore different verification tools designed to work with JML.

Approach overview

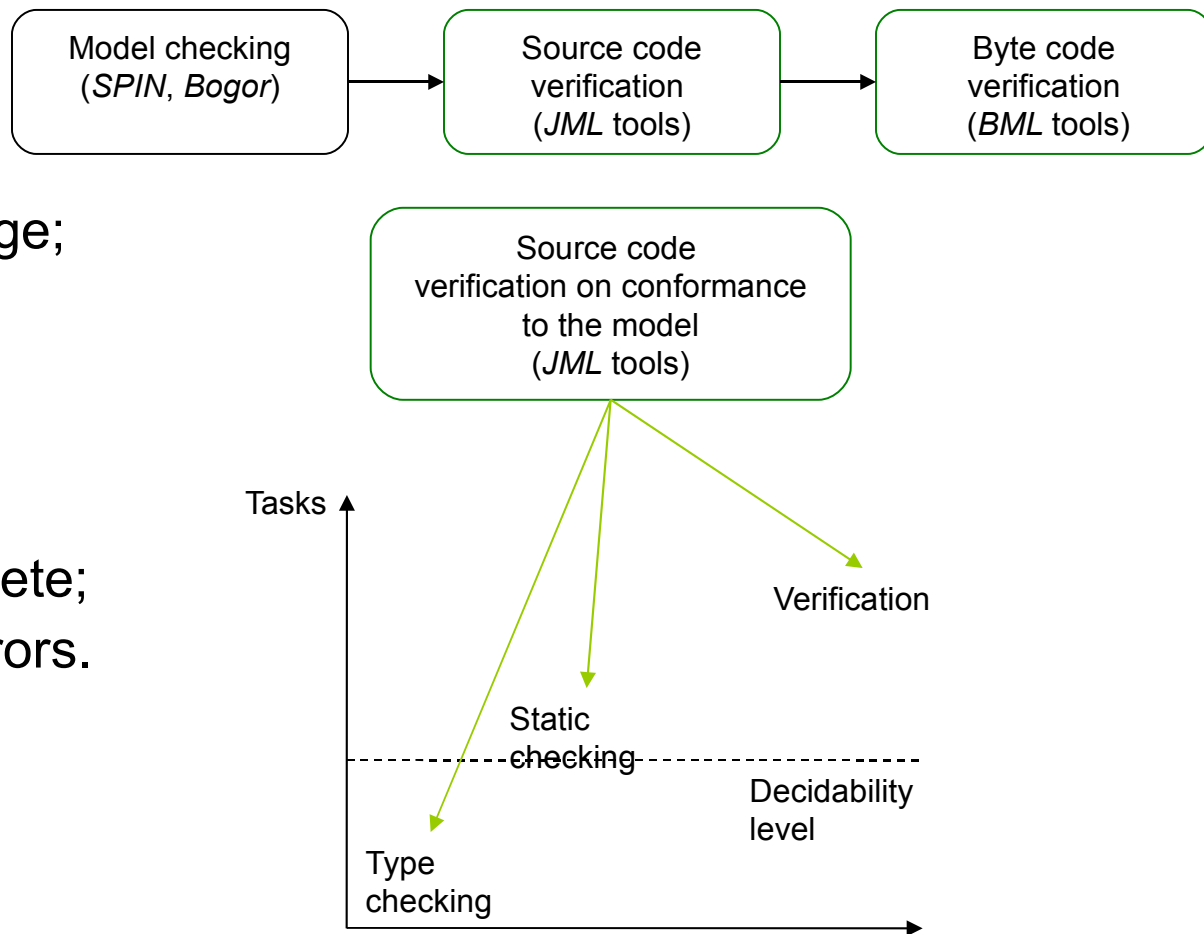


Annotated code generation stage



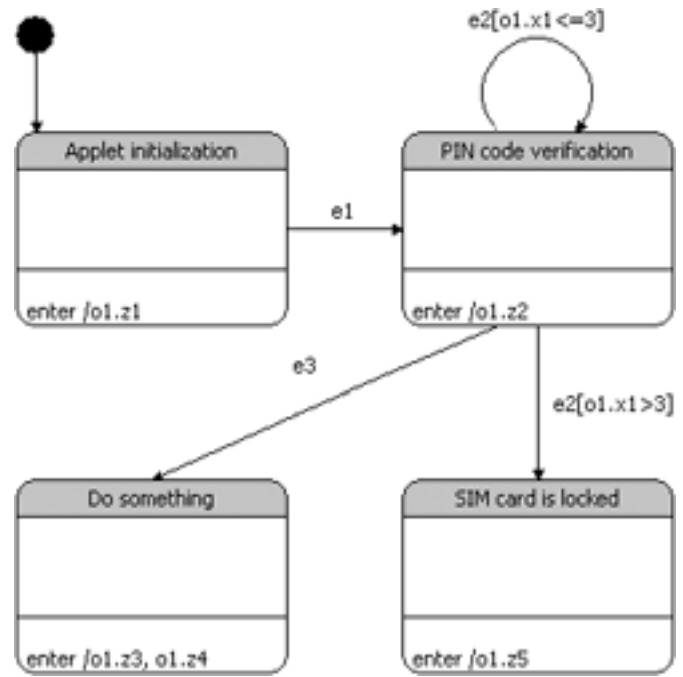
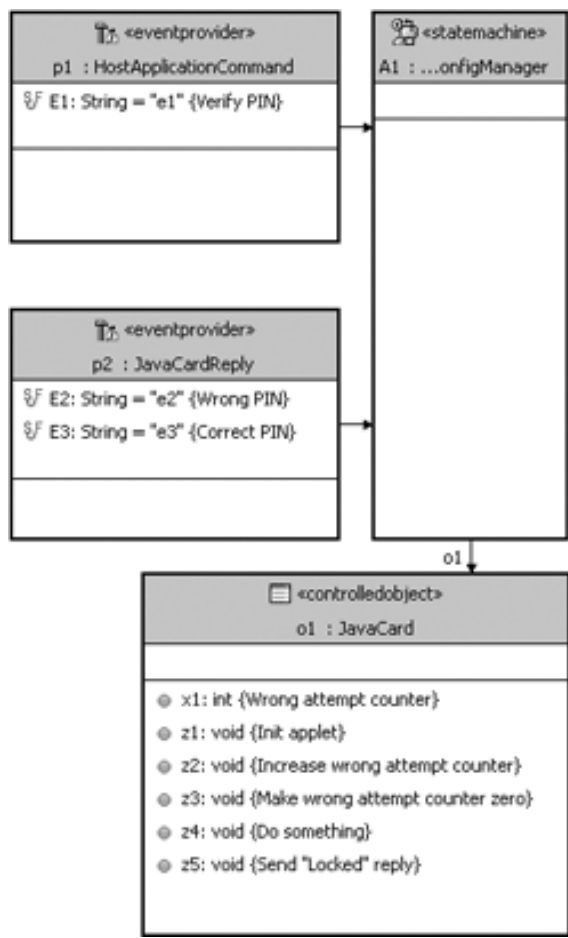
Verification stage

- *jmlc*
 - Fully automatic;
 - Full language coverage;
 - Doesn't prove errors absence.
- ESC/Java2
 - Fully automatic;
 - Not sound, not complete;
 - Good for common errors.
- KeY, Loop, Jack, ...
 - Powerful;
 - Interactive.



- Smart Cards
- Automata-based programming technology
- Java modelling language (JML)
- Approach description
- **Case study**
- Open questions

Case study – description



Case study – several results

- Convenient notation for commands vs. byte arrays;

- /*@ invariant

```
(state == APPLET_INITIALIZATION) ||
```

```
(state == VERIFY_PIN) ||
```

```
(state == DO_SOMETHING) ||
```

```
(state == SIM_CARD_IS_LOCKED);
```

```
@*/
```

- Precondition for the on enter to state *SIM card is locked* – //@ requires $x1 > 3$; (if $x1$ has no side effects).

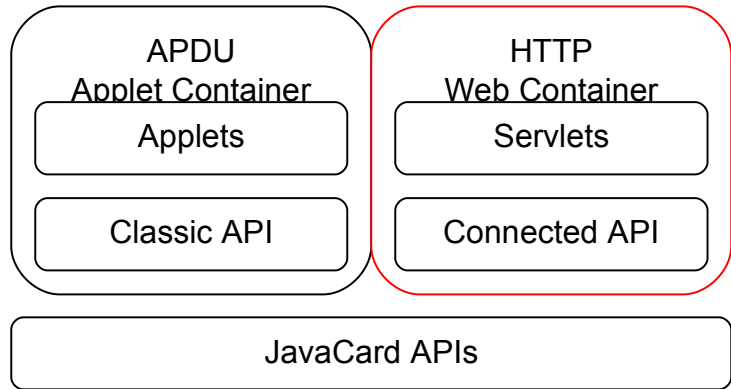
Case study – several results (cont.)

Transitions between states:

```
/*@ constraint
  ((state == APPLET_INITIALIZATION) ==>
   (\old(state) == APPLET_INITIALIZATION)) &&
  ((state == VERIFY_PIN) ==> ((\old(state) == VERIFY_PIN) ||
   (\old(state) == APPLET_INITIALIZATION))) &&
  ((state == DO_SOMETHING) ==>
   ((\old(state) == VERIFY_PIN) ||
   (\old(state) == DO_SOMETHING))) &&
  ((state == SIM_CARDS_IS_LOCKED) ==>
   ((\old(state) == VERIFY_PIN) ||
   (\old(state) == SIM_CARDS_IS_LOCKED))) &&
  ((\old(state) == APPLET_INITIALIZATION) ==>
   ((state == VERIFY_PIN) ||
   (state == APPLET_INITIALIZATION))) &&
  ((\old(state) == VERIFY_PIN) ==>
   ((state == VERIFY_PIN) ||
   (state == DO_SOMETHING) ||
   (state == SIM_CARDS_IS_LOCKED))) &&
  ((\old(state) == DO_SOMETHING) ==>
   (state == DO_SOMETHING)) &&
  ((\old(state) == SIM_CARDS_IS_LOCKED) ==>
   (state == SIM_CARDS_IS_LOCKED));
@*/
```

- Smart Cards
- Automata-based programming technology
- Java modelling language (JML)
- Approach description
- Case study
- **Open questions**

- Java Card 3.0
 - Great new opportunities close to «big» Java!..
 - But possible problems for formal methods.



- Java ME
 - Midlets are running on constraint devices...
 - But much more powerful then smart cards.

Thank you!